



2011-13 USA Hockey Playing Rules Committee Proposal Summary



Proposal #	Rule Subject	USAH PRC Recommendation	Refer To
HK 1	Playing Rule Sub-Committee on Rule Book Grammar & Redundancy Suggested Rulebook Translation	Approve	
1	Points of Emphasis	Refer	PRC Chairman, USAH President, Matt Leaf
2A & 2B	Permits Cross-Ice goal lines to be painted on the rink ice	Approve as Amended	
3A & 3B	Permits Cross-Ice goal crease lines to be painted on the rink ice	Approve as Amended	
4	Moves number of Team Officials on Players Bench to Rule 201	Approve	
5	Deletes language regarding goal light/timing light/goal judge	Approve	
6A & 6B	Deletes language regarding number of players & goalkeepers eligible to play in a game	Defeat	
7	Moves number of Team Officials on Players Bench to Rule 201	Approve as Amended	
8A & 8B	Suspend game if no Team Official is on Players Bench to control team	Defeat	
9A & 9B	Suspend game if no Team Official OR responsible adult is on Players Bench to control team	Approve and Refer	Youth Council, Coaches
10	Removes language regarding roster omission as being considered an inadvertent clerical error	Approve	
11A & 11B	Changes penalty for roster omission to 'delaying the game'	Defeat	
12A & 12B	Adds language regarding who serves a bench minor penalty	Defeat	
13A & 13B	Adds that a 'shooter tutor' may be used in place of a goalkeeper in Adult games	Defeat	
14A & 14B	Required players & goalkeepers to cover all exposed skin below the waist	Defeat	
15A & 15B	Requires all players to wear long sleeved sweater	Defeat	
16A & 16B	Adds language that uniform numbers 00-09 are permitted	Defeat	
17	Move language regarding injured official to Rule 501	Approve	
18A & 18B	Adds language requiring throat/neck laceration protectors for goalkeepers	Defeat	
19A & 19B	Amends the penalty for certain equipment violations from a minor to misconduct penalty	Approve as Amended	
20A & 20B	Adds language for Adults that clarifies protective equipment requirements	Defeat	
21A & 21B	Adds a minor penalty for removing helmet/facemask while on the ice	Defeat	
22A & 22B	Requires mouthguards to be attached to the helmet or facemask	Defeat & Refer	SPEC
23A & 23B	Changes the first mouthguard violation by either team to a minor penalty	Defeat	
24A & 24B	Bench Minor penalty is assessed for all subsequent violations after the first mouthguard violation	Defeat	
25A & 25B	Puck color changed to orange from black	Defeat	
26	Removes language regarding the order of who enters the penalty bench	Approve	
27A & 27B	Permits Affiliates/Governing Bodies to reduce minor penalties to 1 1/2 minutes for games played with periods up to 15 minutes in length	Approve as Amended	
28A & 28B	Permits opposing team to choose how certain multiple penalties are served by the opponent	Defeat	
29A & 29B	Adds language regarding Double Minor penalties	Defeat	
30A & 30B	Requires teams to immediately place a player on the penalty bench for Major penalties	Approve	
31A & 31B	Prohibits teams from replacing the substitute player designated to serve a Major penalty	Defeat	
32A & 32B	Requires a minor penalty for teams causing certain stoppages when a substitute player is not on the penalty bench prior to the expiration of a Major penalty	Defeat	
33A & 33B	Adds language for players assessed a Major plus Misconduct/Game Misconduct penalties	Defeat	
34	Clarifies language concerning hearing for Physical Assault of Officials	Approve and Refer	Affiliate Presidents
35A & 35B	Requires teams to immediately place a player on the penalty bench for Match penalties	Approve	



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36A & 36B	Requires a minor penalty for teams causing certain stoppages when a substitute player is not on the penalty bench prior to the expiration of a Match penalty	Defeat	
37A & 37B	Adds minor penalty for a Team Official who interferes or distracts during a Penalty Shot	Defeat	
38A & 38B	Adds Game Misconduct penalty for a Team Official who interferes or distracts during a Penalty Shot	Defeat	
39A & 39B	Clarifies when substitute must enter the penalty bench following a Goalkeeper penalty	Defeat	
40	Removes penalty for goalkeeper participating in play beyond center red line	Defeat	
41A & 41B	Adds language concerning how delayed (stacked) penalties are served	Defeat	
42A & 42B	Adds language concerning how delayed (stacked) penalties are served	Defeat	
43A & 43B	Adds language concerning how delayed (stacked) penalties are served	Defeat	
44A & 44B	Adds an end zone faceoff following a penalty that causes a shorthanded situation	Defeat	
45A & 45B	Adds Captain's choice for multiple delayed penalties if a goal is scored	Defeat	
46A & 46B	If a shorthanded team scores during a delayed penalty to be assessed to their opponent the delayed penalty is served	Defeat	
47	Move language regarding injured official to Rule 501	Approve	
48A & 48B	Adds 2 Referee/1 Linesman as an approved officiating system	Defeat	
49A & 49B	Adds 2 Referee/1 Linesman and 2 Referee/2 Linesmen as approved officiating systems	Defeat	
50A & 50B	Adds 2 Referee/2 Linesman as an approved officiating system	Defeat	
51A & 51B	Adds 2 Referee/2 Linesman as an approved officiating system	Defeat	
52A & 52B	Adds 2 Referee/2 Linesman as an approved officiating system for Youth & Girls' U16 age classifications and older	Approve	
53A & 53B	Requires 1 Referee/2 Linesman system to be used in all Youth & Girls' U12 age classes and older	Defeat	
54A & 54B	Removes the responsibility of the Referee awarding goals	Defeat	
55A & 55B	Makes the Linesmen responsible for stopping play for puck frozen by the goalkeeper & awarding goals	Defeat	
56A & 56B	Adds a minor penalty for spraying the goalkeeper	Defeat	
57A & 57B	Changes the penalty for obscene gesture by a player to a Misconduct penalty	Defeat	
58	Moves 'Adjustment to Clothing & Equipment' rule to Rule 309	Approve	
59A & 59B	Increases penalty for 'Checking from Behind' in last 10 minutes of game or in overtime	Defeat	
60A & 60B	Adds a minor penalty option for 'Checking from Behind'	Defeat	
61A & 61B	Increases player & Head Coach penalties for 'Checking from Behind' infractions	Defeat	
62	Moves Butt-Ending penalty to Rule 634	Defeat	
63A & 63B	Requires all faceoffs take place at one of the 9 faceoff spots	Defeat	
64A & 64B	Increases penalties and adds progressive suspensions for fighting	Defeat	
64C	Requires 3 game suspension for 2nd fight during season & proper authority review for 3rd fight	Approve	
65	Increases the penalty for removing their own or opponents helmet prior or during an altercation to a Match penalty	Defeat	
65A	Increases penalty for removing helmet prior to an altercation to Match penalty	Approve	
66A & 66B	Requires an end zone faceoff for a hand pass violation	Defeat	
67A & 67B	Requires an immediate stoppage for a hand pass on goal	Defeat	



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68A & 68B	Adds penalty language for contact to head, face or neck by an opponent's body or equipment	Approve as Amended	
69A & 69B	Adds penalty language for contact to head by an opponent	Defeat	
70A & 70B	Adds penalty language for contact to head by an opponent in addition to any other penalty assessed	Defeat	
71A & 71B	Adds penalty language for Head Coach in addition to player penalty for contact to head by an opponent	Defeat	
72A & 72B	In Adult Male classifications allows for a Major penalty for accidental high sticking infraction that causes an injury	Defeat	
73A & 73B	Requires an immediate stoppage for a high sticked puck directly on goal	Defeat	
74A & 74B	Changes high sticking the puck as dasher board height (not shoulders)	Defeat	
75	Clarifies grabbing the facemask rule	Approve	
76A & 76B	Changes the 'Icing the Puck' rule definition	Defeat	
77A & 77B	Adds the modified icing rule (USAH Junior)	Defeat	
78A & 78B	Removes the exception which allows a shorthanded team to legally ice the puck	Approve	
79A & 79B	Changes the faceoff location for Official's error on icing to Neutral Zone spot	Defeat	
80	Adds clarifying language to Interference rule	Defeat	
81A & 81B	Adds tag-up offside to all age classifications prior to defending player playing the puck	Defeat	
82A & 82B	Adds delayed offsides in Youth/Girls' age classifications	Defeat	
83A & 83B	Adds tag-up offsides in Youth/Girls' U16 age classifications and older	Defeat & Refer	Youth Council
84A & 84B	Adds tag-up offsides in Youth/Girls' U14 age classifications and older	Defeat & Refer	Youth Council
85A & 85B	Adds tag-up offsides to all age classifications	Defeat & Refer	Youth Council
86	Removes rule calling for a stoppage if team starts play with fewer than allowed players and the team is first to play the puck in the Neutral or Attaching Zone	Defeat	
87	Removes language in 'Passes' rule	Approve	
88A & 88B	Adds language regarding second puck on ice	Defeat	
89A & 89B	Allows for time-outs in curfew games if ice time permits	Defeat	
90	Removes language regarding determining a winner and players on the ice at end of periods	Approve	
91A & 91B	Allows for time-outs in all curfew games	Defeat	
92A & 92B	Adds overtime and shootout procedures for tied games	Defeat	
93	Adds clarifying language to Tripping/Clipping/Leg Checking rule	Approve	
94A & 94B	Prohibits body checking in the Youth U12 and under classifications	Approve and Refer	Youth Council & SPEC
95A & 95B	Prohibits body checking in all House League levels	Defeat	
96	Changes the 'Checking from Behind' penalty signal	Defeat	
97	Changes the 'Delayed Whistle' (Slow Whistle) signal	Defeat	
98	Add an 'Intentional Offside' signal	Defeat	
99	Adds language clarifying the definition of legal body check	Approve	
100	Deletes 'Fisticuffs' from the Glossary	Approve	
101	Adds language to the Glossary definition of 'Head Contact' to make consistent with Prop. 68B	Approve	
102A & 102B	Adds an additional minor penalty if offending player denies a reasonable scoring opportunity	Not Accepted - Late	
103	Removes language regarding HECC approved skate blade recommendation	Approve	



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JR 1	Adds fine for team failing to have a Coaching staff member on bench during warm-ups	Approve	
JR 2	Teams have 10 days to have nameplate added to newly acquired player's sweater	Approve	
JR 3	Adds fine for teams required to utilize a backup goaltender due to suspension	Approve	
JR 4	Adds fine for team not complying with authorized logo/marks on equipment or uniforms	Approve	
JR 5	Requires home team to provide secure area for non-dressed players to view game	Withdrawn by Submitter	
JR 6	Requires immediate stoppage if goalkeeper loses equipment if safety is in question	Defeat	
JR 7	Removes mouthpiece recommendation from Note - Mouthpiece is still required under Rule 304	Approve	
JR 8	Allow players of age majority to wear non-HECC approved hockey helmets	Withdrawn by Submitter	
JR 9	Allows all Tier 1 League players to wear a half shield or full facemask regardless of age	Refer	Junior Council, Legal Council, SPEC
JR 10	Adds 'J' clips as required equipment if helmet/facemask were designed with these devices	Refer	SPEC
JR 11	Team Official cannot sit near his bench if assessed Game Ejection penalty	Approve	
JR 12	Adds language regarding goalkeeper committing multiple infractions during Penalty Shots	Withdrawn by Submitter	
JR 13	Adds Penalty Shot option if certain penalties cannot be served prior to the end of the game	Approve	
JR 14	Defines that goalkeepers remains in their crease during a Penalty Shot by teammate	Approve	
JR 15	Adds 2 Referee/2 Linesman as an approved officiating system	Approve	
JR 16	Requires all games to be video recorded and available to opposing team & Officials following the game	Withdrawn by Submitter	
JR 17	Adds a Penalty Shot if goalkeeper removes protective equipment during a breakaway	Defeat	
JR 18	Clarifies penalty if team delays placing correct players on ice following an icing violation	Approve	
JR 19	Adds minor penalty for causing a false faceoff if team is prohibited from making a line change	Withdrawn by Submitter	
JR 20	Requires all faceoffs take place at one of the 9 faceoff spots	Approve as Amended	
JR 21	Reformats and clarifies Fighting rule	Approve	
JR 22	Allows goal from puck striking skate as long as there is no distinct kicking motion	Approve	
JR 23	Add 'Head Contact' rule to Junior rulebook	Approve as Amended	
JR 24	Prohibits the change of players following an icing violation	Approve	
JR 25	Timeout may be used prior to shootout to warmup a goalkeeper who must face at least 1 shooter	Approve	
JR 26	Clarifies overtime and shootout procedures for tied games	Approve as Amended	
JR 27	Adds Match penalty for goalkeeper striking opponent with blocker glove & adds 'Head Contact' language	Approve as Amended	